

78. Hidden lines in computer graphics Here is another typical problem in computer graphics. Your eye is at $(4, 0, 0)$. You are looking at a triangular plate whose vertices are at $(1, 0, 1)$, $(1, 1, 0)$, and $(-2, 2, 2)$. The line segment from $(1, 0, 0)$ to $(0, 2, 2)$

passes through the plate. What portion of the line segment is hidden from your view by the plate? (This is an exercise in finding intersections of lines and planes.)

12.6 Cylinders and Quadric Surfaces

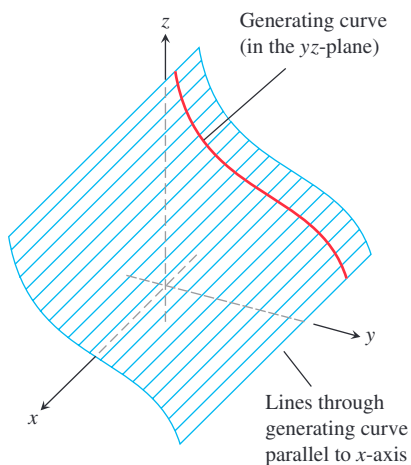


FIGURE 12.45 A cylinder and generating curve.

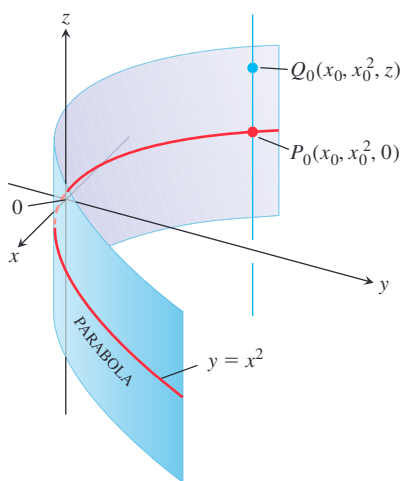


FIGURE 12.46 Every point of the cylinder in Example 1 has coordinates of the form (x_0, x_0^2, z) .

Up to now, we have studied two special types of surfaces: spheres and planes. In this section, we extend our inventory to include a variety of cylinders and quadric surfaces. Quadric surfaces are surfaces defined by second-degree equations in x , y , and z . Spheres are quadric surfaces, but there are others of equal interest that will be needed in Chapters 14–16.

Cylinders

Suppose we are given a plane in space that contains a curve, and in addition we are given a line that is not parallel to this plane. A **cylinder** is a surface that is generated by moving a line that is parallel to the given line along the curve, while keeping it parallel to the given line. The curve is called a **generating curve** for the cylinder (Figure 12.45 illustrates this when the given plane is the yz -plane and the given line is the x -axis). In solid geometry, where *cylinder* means *circular cylinder*, the generating curves are circles, but now we allow generating curves of any kind. The cylinder in our first example is generated by a parabola.

EXAMPLE 1 Find an equation for the cylinder made by the lines parallel to the z -axis that pass through the parabola $y = x^2$, $z = 0$ (Figure 12.46).

Solution The point $P_0(x_0, x_0^2, 0)$ lies on the parabola $y = x^2$ in the xy -plane. Then, for any value of z , the point $Q(x_0, x_0^2, z)$ lies on the cylinder because it lies on the line $x = x_0$, $y = x_0^2$ through P_0 parallel to the z -axis. Conversely, any point $Q(x_0, x_0^2, z)$ whose y -coordinate is the square of its x -coordinate lies on the cylinder because it lies on the line $x = x_0$, $y = x_0^2$ through P_0 parallel to the z -axis (Figure 12.46).

Regardless of the value of z , therefore, the points on the surface are the points whose coordinates satisfy the equation $y = x^2$. This makes $y = x^2$ an equation for the cylinder. ■

As Example 1 suggests, any curve $f(x, y) = c$ in the xy -plane generates a cylinder parallel to the z -axis whose equation is also $f(x, y) = c$. For instance, the equation $x^2 + y^2 = 1$ corresponds to the circular cylinder made by the lines parallel to the z -axis that pass through the circle $x^2 + y^2 = 1$ in the xy -plane.

In a similar way, any curve $g(x, z) = c$ in the xz -plane generates a cylinder parallel to the y -axis whose space equation is also $g(x, z) = c$. Any curve $h(y, z) = c$ generates a cylinder parallel to the x -axis whose space equation is also $h(y, z) = c$. The axis of a cylinder need not be parallel to a coordinate axis, however.

Quadric Surfaces

A **quadric surface** is the graph in space of a second-degree equation in x , y , and z . We first focus on quadric surfaces given by the equation

$$Ax^2 + By^2 + Cz^2 + Dz = E,$$

where A , B , C , D , and E are constants. The basic quadric surfaces are **ellipsoids**, **paraboloids**, **elliptical cones**, and **hyperboloids**. Spheres are special cases of ellipsoids. We present a few examples illustrating how to sketch a quadric surface, and then we give a summary table of graphs of the basic types.

EXAMPLE 2 The ellipsoid

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$

(Figure 12.47) cuts the coordinate axes at $(\pm a, 0, 0)$, $(0, \pm b, 0)$, and $(0, 0, \pm c)$. It lies within the rectangular box defined by the inequalities $|x| \leq a$, $|y| \leq b$, and $|z| \leq c$. The surface is symmetric with respect to each of the coordinate planes because each variable in the defining equation is squared.

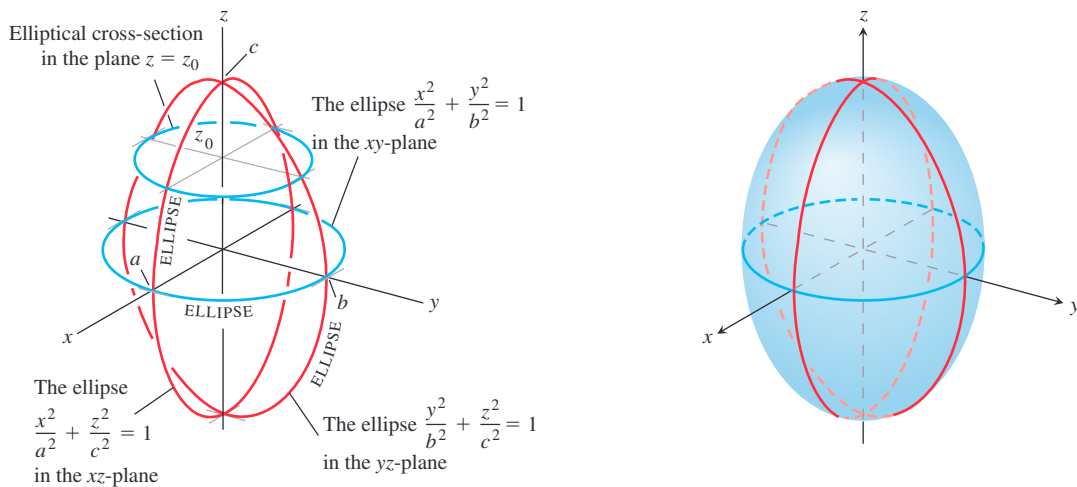


FIGURE 12.47 The ellipsoid $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$ in Example 2 has elliptical cross-sections in each of the three coordinate planes.

The curves in which the three coordinate planes cut the surface are ellipses. For example,

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1 \quad \text{when} \quad z = 0.$$

The curve cut from the surface by the plane $z = z_0$, $|z_0| < c$, is the ellipse

$$\frac{x^2}{a^2(1 - (z_0/c)^2)} + \frac{y^2}{b^2(1 - (z_0/c)^2)} = 1.$$

If any two of the semiaxes a , b , and c are equal, the surface is an **ellipsoid of revolution**. If all three are equal, the surface is a sphere. ■

EXAMPLE 3 The hyperbolic paraboloid

$$\frac{y^2}{b^2} - \frac{x^2}{a^2} = \frac{z}{c}, \quad c > 0$$

has symmetry with respect to the planes $x = 0$ and $y = 0$ (Figure 12.48). The cross-sections in these planes are

$$x = 0: \quad \text{the parabola } z = \frac{c}{b^2}y^2. \tag{1}$$

$$y = 0: \quad \text{the parabola } z = -\frac{c}{a^2}x^2. \tag{2}$$

In the plane $x = 0$, the parabola opens upward from the origin. The parabola in the plane $y = 0$ opens downward.

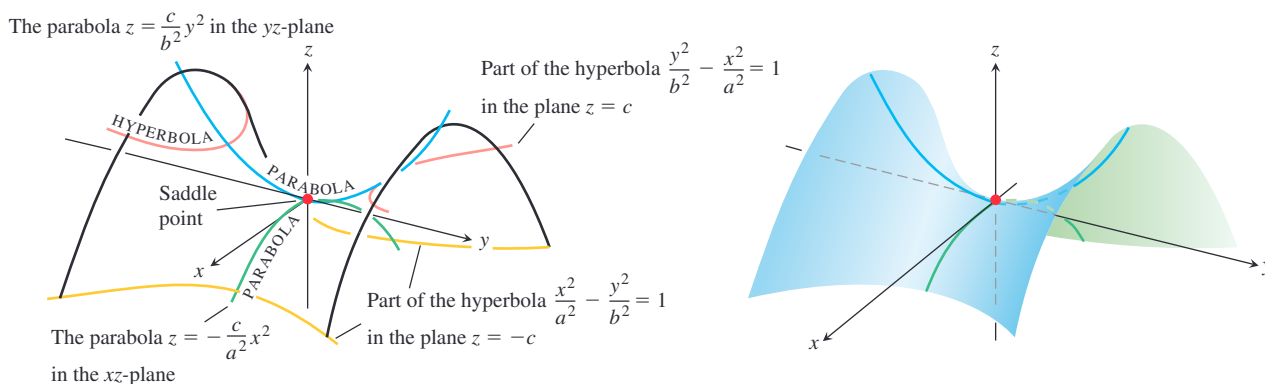


FIGURE 12.48 The hyperbolic paraboloid $(y^2/b^2) - (x^2/a^2) = z/c$, $c > 0$. The cross-sections in planes perpendicular to the z -axis above and below the xy -plane are hyperbolas. The cross-sections in planes perpendicular to the other axes are parabolas.

If we cut the surface by a plane $z = z_0 > 0$, the cross-section is a hyperbola,

$$\frac{y^2}{b^2} - \frac{x^2}{a^2} = \frac{z_0}{c},$$

with its focal axis parallel to the y -axis and its vertices on the parabola in Equation (1). If z_0 is negative, the focal axis is parallel to the x -axis and the vertices lie on the parabola in Equation (2).

Near the origin, the surface is shaped like a saddle or mountain pass. To a person traveling along the surface in the yz -plane the origin looks like a minimum. To a person traveling the xz -plane the origin looks like a maximum. Such a point is called a **saddle point** of a surface. We will say more about saddle points in Section 14.7. ■

Table 12.1 shows graphs of the six basic types of quadric surfaces. Each surface shown is symmetric with respect to the z -axis, but other coordinate axes can serve as well (with appropriate changes to the equation).

General Quadric Surfaces

The quadric surfaces we have considered have symmetries relative to the x -, y -, or z -axes. The general equation of second degree in three variables x , y , z is

$$Ax^2 + By^2 + Cz^2 + Dxy + Exz + Fyz + Gz + Hy + Iz + J = 0,$$

where $A, B, C, D, E, F, G, H, I$, and J are constants. This equation leads to surfaces similar to those in Table 12.1, but in general these surfaces might be translated and rotated relative to the x -, y -, and z -axes. Terms of the type Gx , Hy , or Iz in the above formula lead to translations, which can be seen by a process of completing the squares.

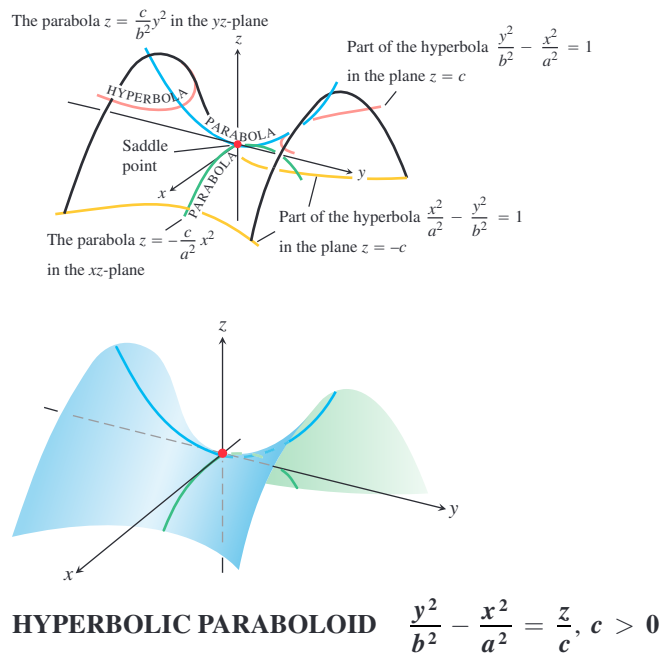
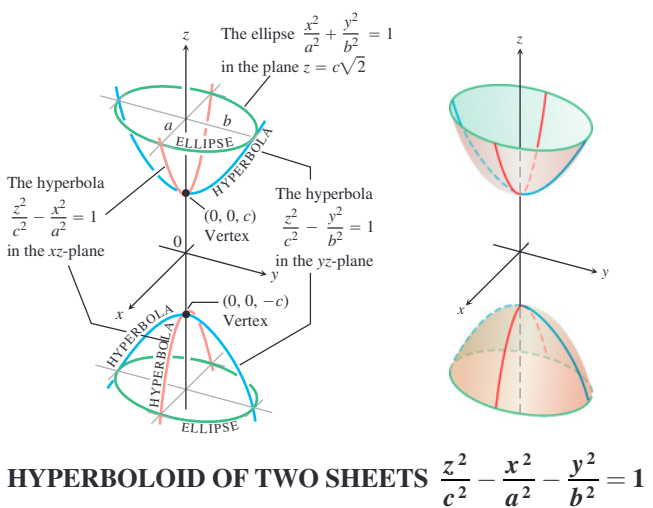
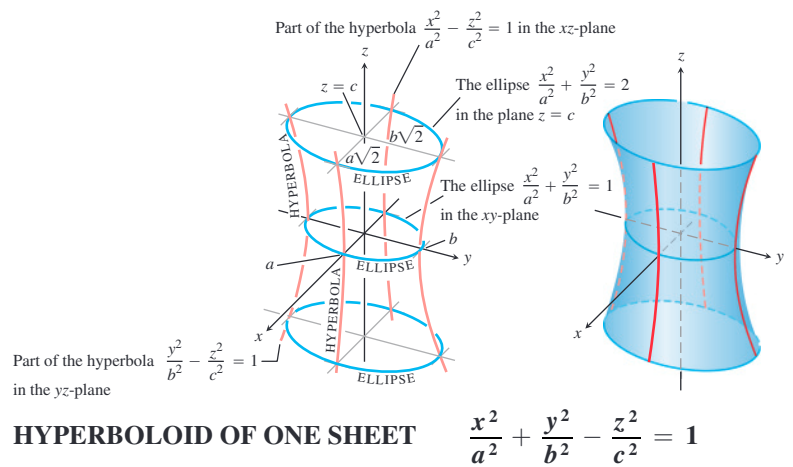
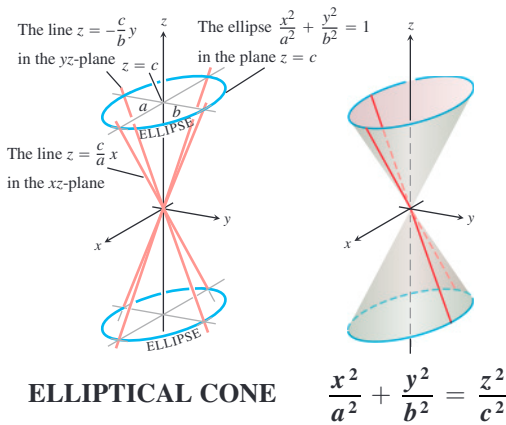
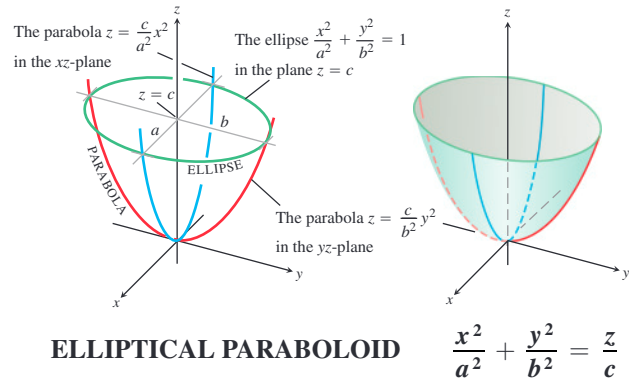
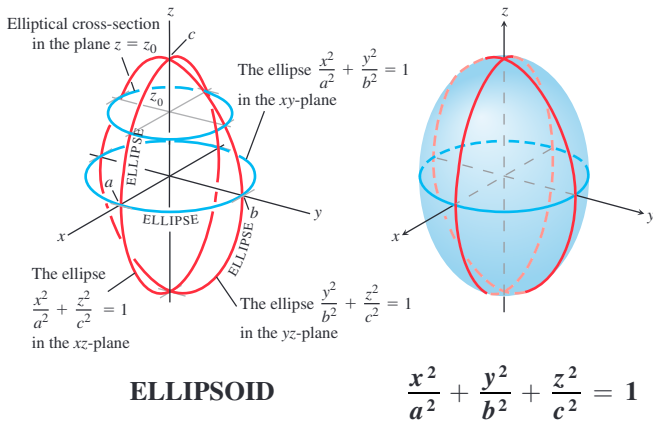
EXAMPLE 4 Identify the surface given by the equation

$$x^2 + y^2 + 4z^2 - 2x + 4y + 1 = 0.$$

Solution We complete the squares to simplify the expression:

$$\begin{aligned} x^2 + y^2 + 4z^2 - 2x + 4y + 1 &= (x - 1)^2 - 1 + (y + 2)^2 - 4 + 4z^2 + 1 \\ &= (x - 1)^2 + (y + 2)^2 + 4z^2 - 4. \end{aligned}$$

TABLE 12.1 Graphs of Quadric Surfaces



We can rewrite the original equation as

$$\frac{(x-1)^2}{4} + \frac{(y+2)^2}{4} + \frac{z^2}{1} = 1.$$

This is the equation of an ellipsoid whose three semiaxes have lengths 2, 2, and 1 and which is centered at the point $(1, -2, 0)$, as shown in Figure 12.49. ■

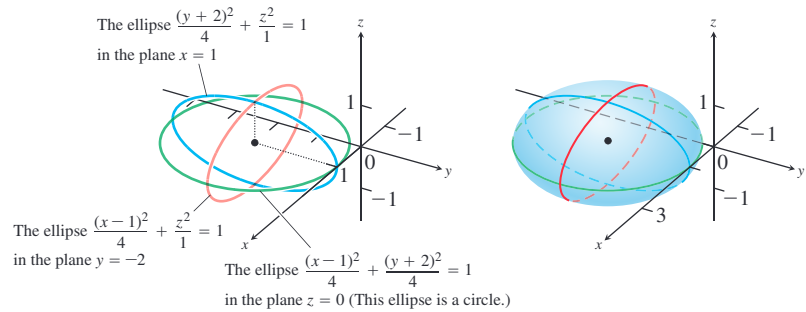


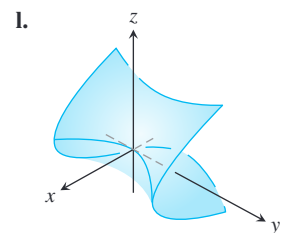
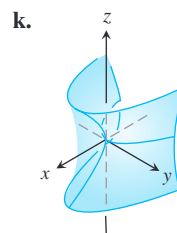
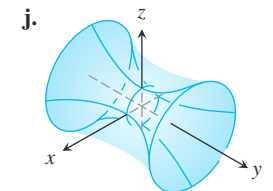
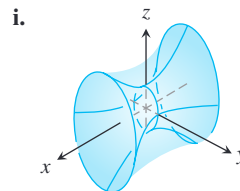
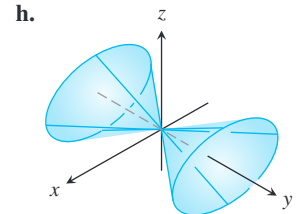
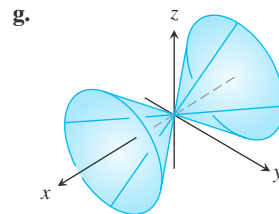
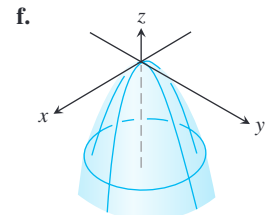
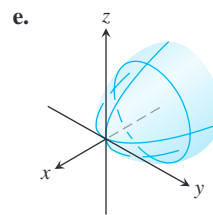
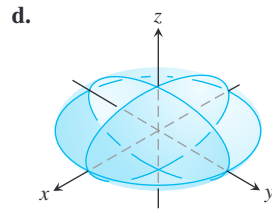
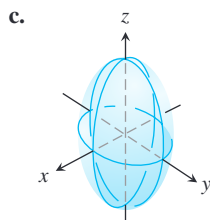
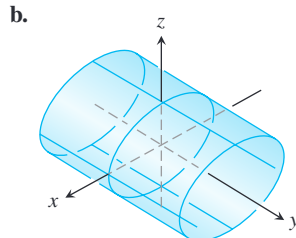
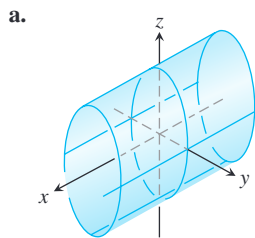
FIGURE 12.49 An ellipsoid centered at the point $(1, -2, 0)$.

EXERCISES 12.6

Matching Equations with Surfaces

In Exercises 1–12, match the equation with the surface it defines. Also, identify each surface by type (paraboloid, ellipsoid, etc.). The surfaces are labeled (a)–(l).

1. $x^2 + y^2 + 4z^2 = 10$
2. $z^2 + 4y^2 - 4x^2 = 4$
3. $9y^2 + z^2 = 16$
4. $y^2 + z^2 = x^2$
5. $x = y^2 - z^2$
6. $x = -y^2 - z^2$
7. $x^2 + 2z^2 = 8$
8. $z^2 + x^2 - y^2 = 1$
9. $x = z^2 - y^2$
10. $z = -4x^2 - y^2$
11. $x^2 + 4z^2 = y^2$
12. $9x^2 + 4y^2 + 2z^2 = 36$



Drawing

Sketch the surfaces in Exercises 13–44.

CYLINDERS

13. $x^2 + y^2 = 4$ 14. $z = y^2 - 1$
 15. $x^2 + 4z^2 = 16$ 16. $4x^2 + y^2 = 36$

ELLIPSOIDS

17. $9x^2 + y^2 + z^2 = 9$ 18. $4x^2 + 4y^2 + z^2 = 16$
 19. $4x^2 + 9y^2 + 4z^2 = 36$ 20. $9x^2 + 4y^2 + 36z^2 = 36$

PARABOLOIDS AND CONES

21. $z = x^2 + 4y^2$ 22. $z = 8 - x^2 - y^2$
 23. $x = 4 - 4y^2 - z^2$ 24. $y = 1 - x^2 - z^2$
 25. $x^2 + y^2 = z^2$ 26. $4x^2 + 9z^2 = 9y^2$

HYPERBOLOIDS

27. $x^2 + y^2 - z^2 = 1$ 28. $y^2 + z^2 - x^2 = 1$
 29. $z^2 - x^2 - y^2 = 1$ 30. $(y^2/4) - (x^2/4) - z^2 = 1$

HYPERBOLIC PARABOLOIDS

31. $y^2 - x^2 = z$ 32. $x^2 - y^2 = z$

ASSORTED

33. $z = 1 + y^2 - x^2$ 34. $4x^2 + 4y^2 = z^2$
 35. $y = -(x^2 + z^2)$ 36. $16x^2 + 4y^2 = 1$
 37. $x^2 + y^2 - z^2 = 4$ 38. $x^2 + z^2 = y$
 39. $x^2 + z^2 = 1$ 40. $16y^2 + 9z^2 = 4x^2$
 41. $z = -(x^2 + y^2)$ 42. $y^2 - x^2 - z^2 = 1$
 43. $4y^2 + z^2 - 4x^2 = 4$ 44. $x^2 + y^2 = z$

Theory and Examples

45. a. Express the area A of the cross-section cut from the ellipsoid

$$x^2 + \frac{y^2}{4} + \frac{z^2}{9} = 1$$

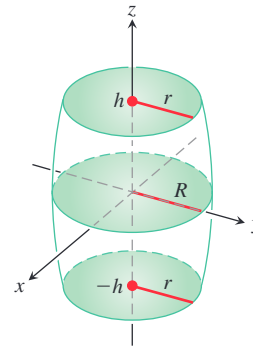
by the plane $z = c$ as a function of c . (The area of an ellipse with semiaxes a and b is πab .)

- b. Use slices perpendicular to the z -axis to find the volume of the ellipsoid in part (a).
 c. Now find the volume of the ellipsoid

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1.$$

Does your formula give the volume of a sphere of radius a if $a = b = c$?

46. The barrel shown here is shaped like an ellipsoid with equal pieces cut from the ends by planes perpendicular to the z -axis. The cross-sections perpendicular to the z -axis are circular. The barrel is $2h$ units high, its midsection radius is R , and its end radii are both r . Find a formula for the barrel's volume. Then check two things. First, suppose the sides of the barrel are straightened to turn the barrel into a cylinder of radius R and height $2h$. Does your formula give the cylinder's volume? Second, suppose $r = 0$ and $h = R$ so the barrel is a sphere. Does your formula give the sphere's volume?



47. Show that the volume of the segment cut from the paraboloid

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z}{c}$$

by the plane $z = h$ equals half the segment's base times its altitude.

48. a. Find the volume of the solid bounded by the hyperboloid

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$$

and the planes $z = 0$ and $z = h$, $h > 0$.

- b. Express your answer in part (a) in terms of h and the areas A_0 and A_h of the regions cut by the hyperboloid from the planes $z = 0$ and $z = h$.
 c. Show that the volume in part (a) is also given by the formula

$$V = \frac{h}{6}(A_0 + 4A_m + A_h),$$

where A_m is the area of the region cut by the hyperboloid from the plane $z = h/2$.

Viewing Surfaces

T Plot the surfaces in Exercises 49–52 over the indicated domains. If you can, rotate the surface into different viewing positions.

49. $z = y^2$, $-2 \leq x \leq 2$, $-0.5 \leq y \leq 2$
 50. $z = 1 - y^2$, $-2 \leq x \leq 2$, $-2 \leq y \leq 2$
 51. $z = x^2 + y^2$, $-3 \leq x \leq 3$, $-3 \leq y \leq 3$
 52. $z = x^2 + 2y^2$ over
 a. $-3 \leq x \leq 3$, $-3 \leq y \leq 3$
 b. $-1 \leq x \leq 1$, $-2 \leq y \leq 3$
 c. $-2 \leq x \leq 2$, $-2 \leq y \leq 2$
 d. $-2 \leq x \leq 2$, $-1 \leq y \leq 1$

COMPUTER EXPLORATIONS

Use a CAS to plot the surfaces in Exercises 53–58. Identify the type of quadric surface from your graph.

53. $\frac{x^2}{9} + \frac{y^2}{36} = 1 - \frac{z^2}{25}$ 54. $\frac{x^2}{9} - \frac{z^2}{9} = 1 - \frac{y^2}{16}$
 55. $5x^2 = z^2 - 3y^2$ 56. $\frac{y^2}{16} = 1 - \frac{x^2}{9} + z$
 57. $\frac{x^2}{9} - 1 = \frac{y^2}{16} + \frac{z^2}{2}$ 58. $y - \sqrt{4 - z^2} = 0$